UNDERSTANDING CULTURE



Table Discussion





Work in groups of 2-3 people.

How would you define "culture" as in organizational culture?

WHAT IS ORGANIZATIONAL CULTURE?



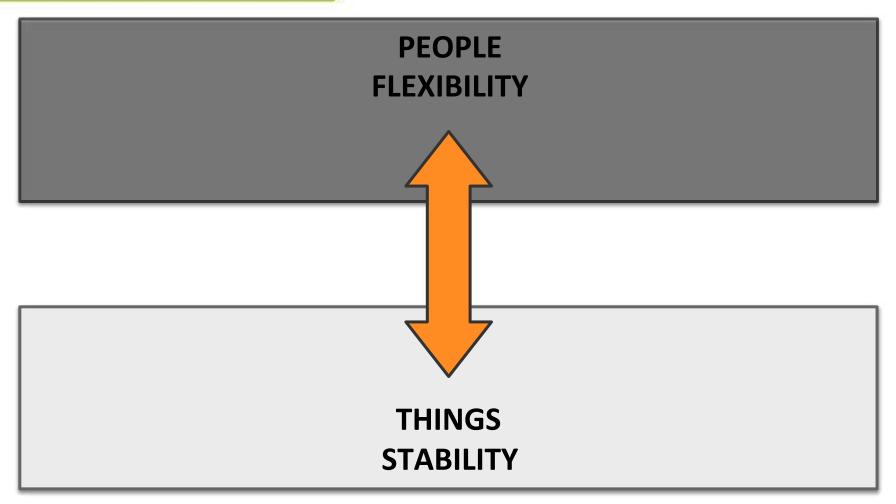
"The set of shared attitudes, values, goals, and practices that characterizes an institution or organization."

COMPANY CULTURE ICEBERG



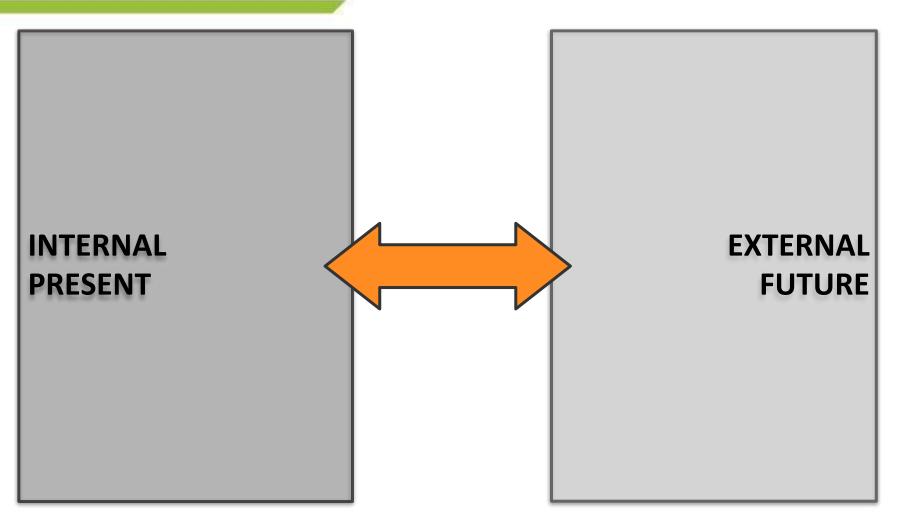
WHAT DOES MY ORG VALUE MOST?





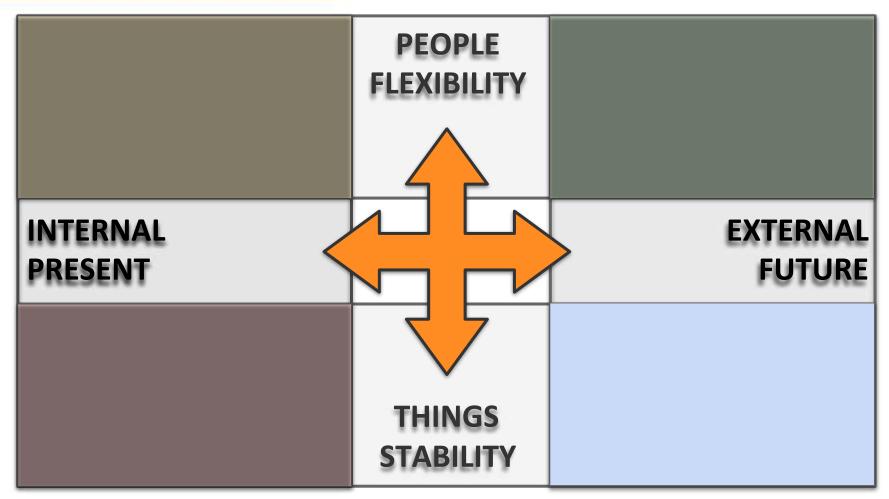
WHAT DOES MY ORG VALUE MOST?





FOUR QUADRANTS





13

COMPETING VALUES FRAMEWORK (CVF)

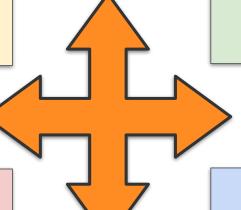




INTERNAL PRESENT

CONTROL DO THINGS RIGHT

PEOPLE FLEXIBILITY



THINGS STABILITY CREATE

DOTHINGS FIRST

EXTERNAL FUTURE

COMPETE DO THINGS FAST

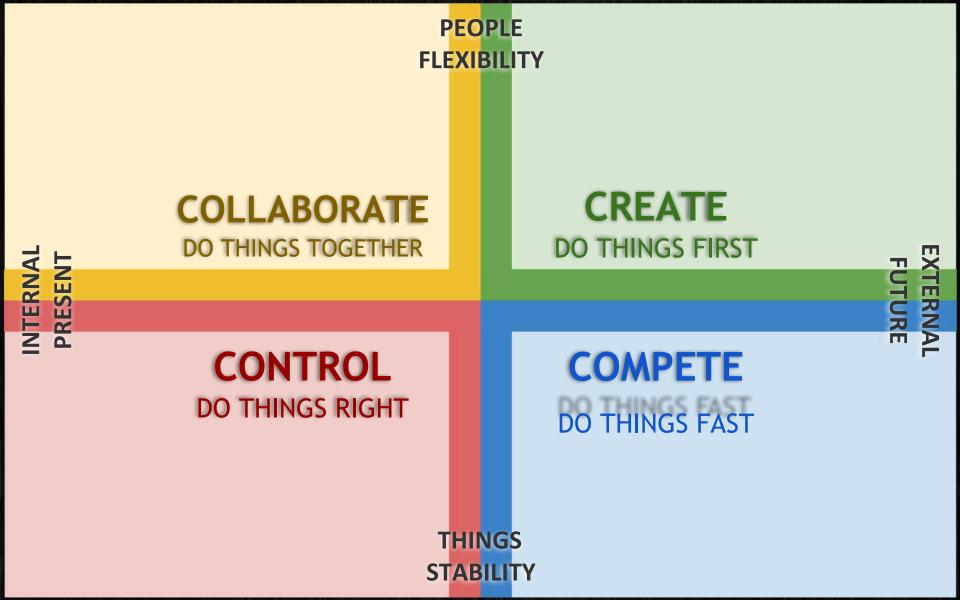
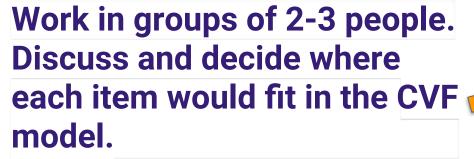


Table Discussion

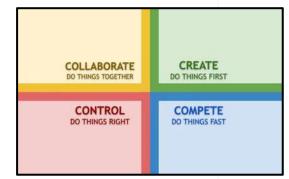














SHARED DECISIONS + CELEBRATIONS	PRESSURE TO MOVE AHEAD	CREATIVITY + DISCOVERY	ORG IS IN MOTION	COMPLIANCE	2+2=5	COLLABORATE TOGETHER	SACRIFICE + COMMITMENT
ORGANIC PLANT SEEDS + TRUST NATURE	NO POLICIES!	EFFICIENCY	TRANSFORMATIONAL	PEOPLE PROCESS	STRETCH GOALS	OPENNESS + TRUST	"WE" EXTENDED FAMILY
THE BEST PRODUCT OR SERVICE	# # # COMPETE FOR RESOURCES	NEVER SATISFIED	RULES + PROCEDURES	EXPERIMENT FREE FLOWING	INCREMENTAL CHANCE	CRAFTSMANSHIP	TIGHT DELEGATION
LONG TERM CHANGE	EMPOWER PEOPLE	RELATIONSHIPS! NOT ORG CHARTS	CUTTING-EDGE	TEAM IMITED STRENGTH	MENSYRES	FAST CHANGE	POSSIBILITIES
	YADA, YA A, ADA		-		A) FUTURE	AUTHORITY	

SAFETY

AUTOMATION

NURTURING

MENTORING

"TALK IS CHEAP"

ANALYTICAL

SYSTEMATIC

VISIONARY

REPEATABILITY

HIERARCHICAL

COLLABORATE DO THINGS TOGETHER PEOPLE STRENGTH RELATIONSHIPS! NOT ORG CHARTS NURTURING MENTORING EXTENDED FAMILY SACRIFICE + SHARED COMMITMENT DECISIONS + CELEBRATIONS OPENNESS + TRUST LONG-TERM COLLABORATE TOGETHER CHANGE



COLLAB CREATE
CONTROL COMPETE

AUTHORITY

FUNCTIONAL
HIERARCHICAL

REPEATABILITY

MEASURES

ANALYTICAL
SYSTEMATIC

ONTROL THINGS RIGHT



HINGS FAS

AGILE CULTURE



Defining Agile



Agile is a mindset of iterative and incremental delivery of value through collaboration and continuous improvement.





We are uncovering better ways of developing *products* by doing it and helping others do it. Through this work we have come to value:

Individuals and interactions over processes and tools
Working software over comprehensive documentation
Customer collaboration over contract negotiation
Responding to change over following a plan

That is, while there is value in the items on the right, we value the items on the left more.

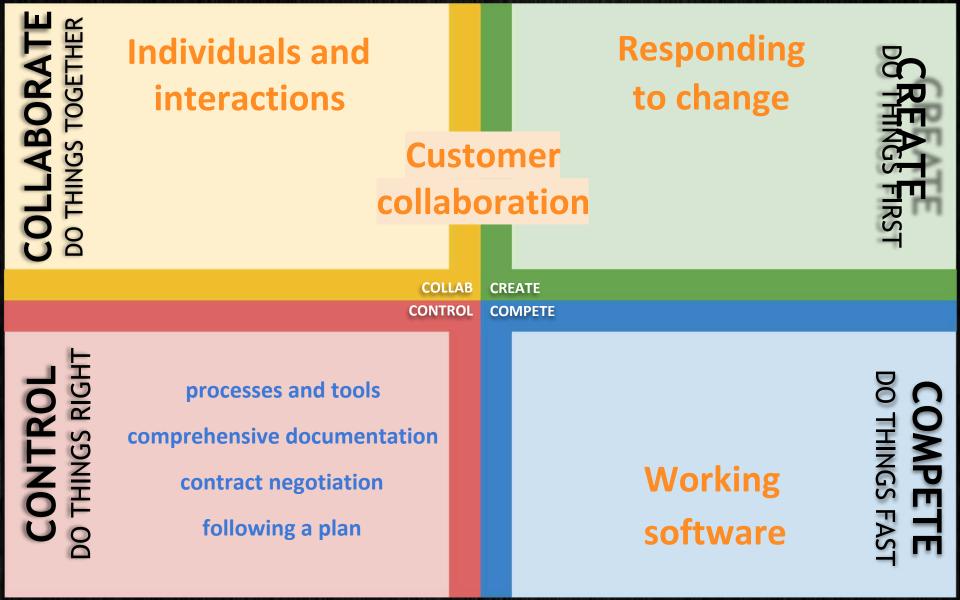


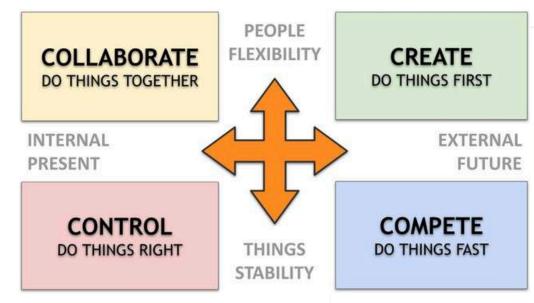
Table Discussion



5 mins

Which quadrant do you see as most dominant in your organization? Why? Share some examples with your group.





23

TRANSFORMING CULTURE



OUR TRANSFORMATION

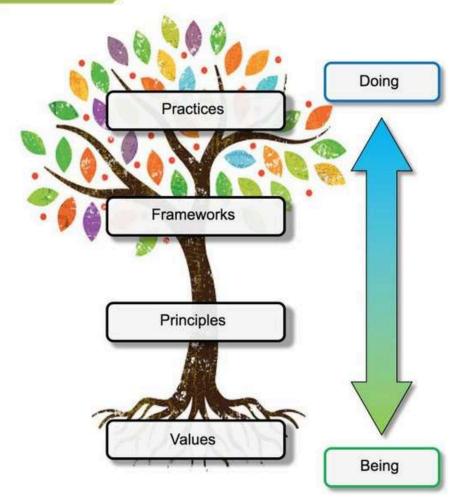


How far do we need to go?

- Lose 5lbs fasting & cleanse
- Prep for marathon diet & training
- Improve heart health lifestyle change

DOING vs. BEING





26

TRANSFORMATION

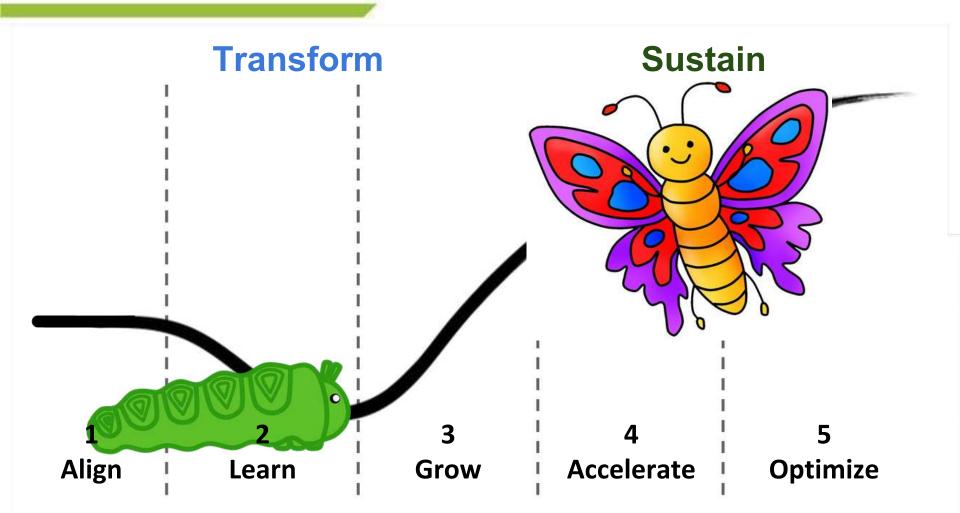






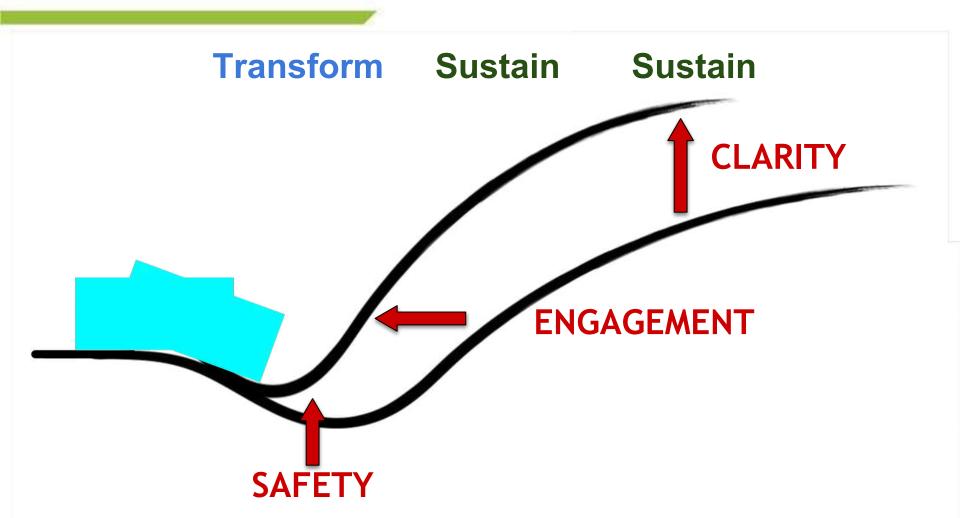
ACHIEVING SUSTAINABILITY





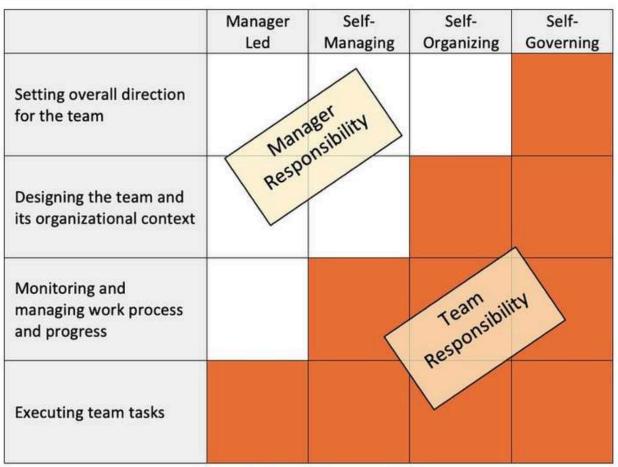
LEADING ORGANIZATIONAL CHANGE





SHIFTING RESPONSIBILITIES

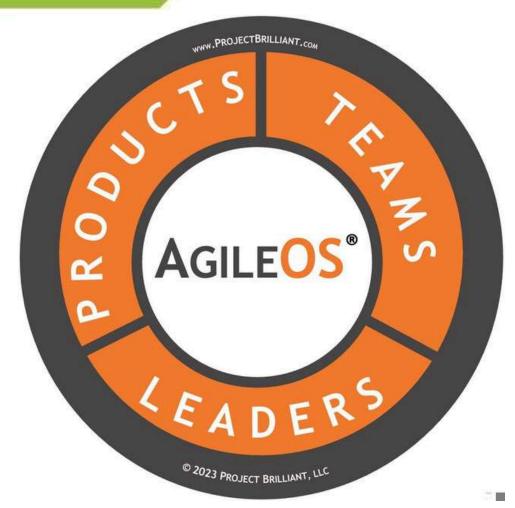




Source: J. Richard Hickman, 2012.

BUSINESS AGILITY





31

FOCUSED CAPABILITIES





Optimizing for Agility



Continuous Improvement

The ability of the organization to relentlessly pursue optimizations in all aspects of business functions.

Example Metrics, Value Stream Map efficiency increases, Reduction in recurring impediments from team-context, etc.

Innovation

New ideas, creative thoughts, or novel imaginations provide better solutions to meet new requirements, unarticulated needs, or known market needs.

Example Metrics: inarket share, new product lines

Productivity

Increase the business value realized while maintaining or reducing costs.

Example Metrics: surput, value, ROX KPIs, art.

Customer Satisfaction

Customers are satisfied with the experience, benefits and outcomes when using your product or service.

Example Metrics: NPS, retention, referrels, etc.

Market Responsiveness

The ability of the organization to pivot quickly to respond to ever-changing market demands.

Exemple Metrics: Arquisition, Activation, Retendon, Selected and Develop (AARRIS), Happiness, Expansional Advance, Selection, Task Survival BEAST), etc.

Quality

The product or service meets the expectations of the market for usability, reliability, etc.

Exemple Metrics: Defects in Production, change fell percentage, % test coverage, etc.

Employee Engagement

Employees are more satisfied in their work, willing to go the extra mile, passionate about the purpose of their jobs, and committed to the organization.

Example Motics: eNPS, Turnivor, Employee Referrals, Other Acceptance Surveys, etc.

Predictability

Teams maintain predictable cadence of delivery enabling the business to make informed decisions.

Exemple Metrics: committed/completed %, velocity variability

Speed

The time it takes to deliver an idea into the market.

Example Motics: cycle time, lead time, displayment frequency, mean time to reutine (MTTR), etc.

SUPPORT FOR MANAGER ROLE SHIFT



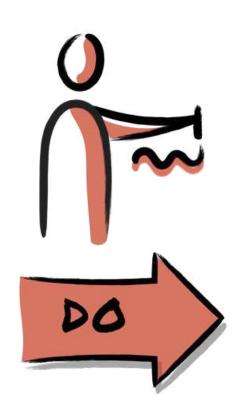






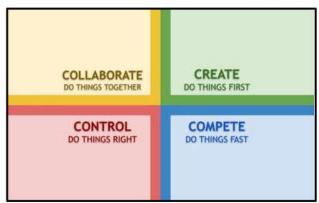
Table Discussion



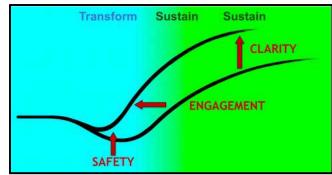


4 mins

What is your biggest takeaway?
What will you tell your boss / peers about this when you get back to work?







What questions do we have?





AARON KOPEL

UNLOCKING MOMENTUM

THE CIO'S KEYS TO
ACCELERATING CHANGE
AND BECOMING A
STRATEGIC C-LEVEL PARTNER

